



Larry Solomon
MAYOR

City of Union Hires David Plummer as City Administrator

The City of Union has hired David Plummer to serve as City Administrator.

Plummer replaces CAO Matthew Dowling, who resigned to accept the same position with the City of Elsmere, Kentucky in February.

“David is exactly what we were looking for in a candidate,” said Mayor Larry Solomon. “We were impressed by his experience and his enthusiasm for the position. We look forward to a long-term relationship with him guiding our city forward.”

Plummer’s main focus will be on economic development and public works, in addition to day-to-day city management.

Plummer comes to Union from Moscow, Ohio, where he served as Village Administrator for the past two years. In that position, he performed a variety of functions, including managing village staff, overseeing the operation of the village’s waste water treatment system, and serving as village zoning officer.

Prior to his work in Moscow, Plummer spent eight years working with the Campbell County Fiscal Court, serving as the solid waste coordinator and administrative analyst. In that time, he implemented and directed a variety of waste and litter projects throughout Campbell County, in addition to managing the solid waste budget for the county. He also served as the primary contact for the county web inquiry system, and served as a grant writer and public information officer for the solid waste department.

Plummer is a Northern Kentucky native and graduated from Highlands High School in Edgewood. He attended Xavier University, receiving his Bachelor of Arts and Science degree in political science in 2007. He earned a Master’s of Public Administration degree in 2012, from Northern Kentucky University.

Plummer, and his wife, Melissa, reside in Edgewood, with their two children Nora and Liam.

For more information on the City of Union visit the city website at www.cityofunionky.org or contact Communications and Operations Director Melissa Hinkle at melissah@cityofunionky.org or 859-384-1511.